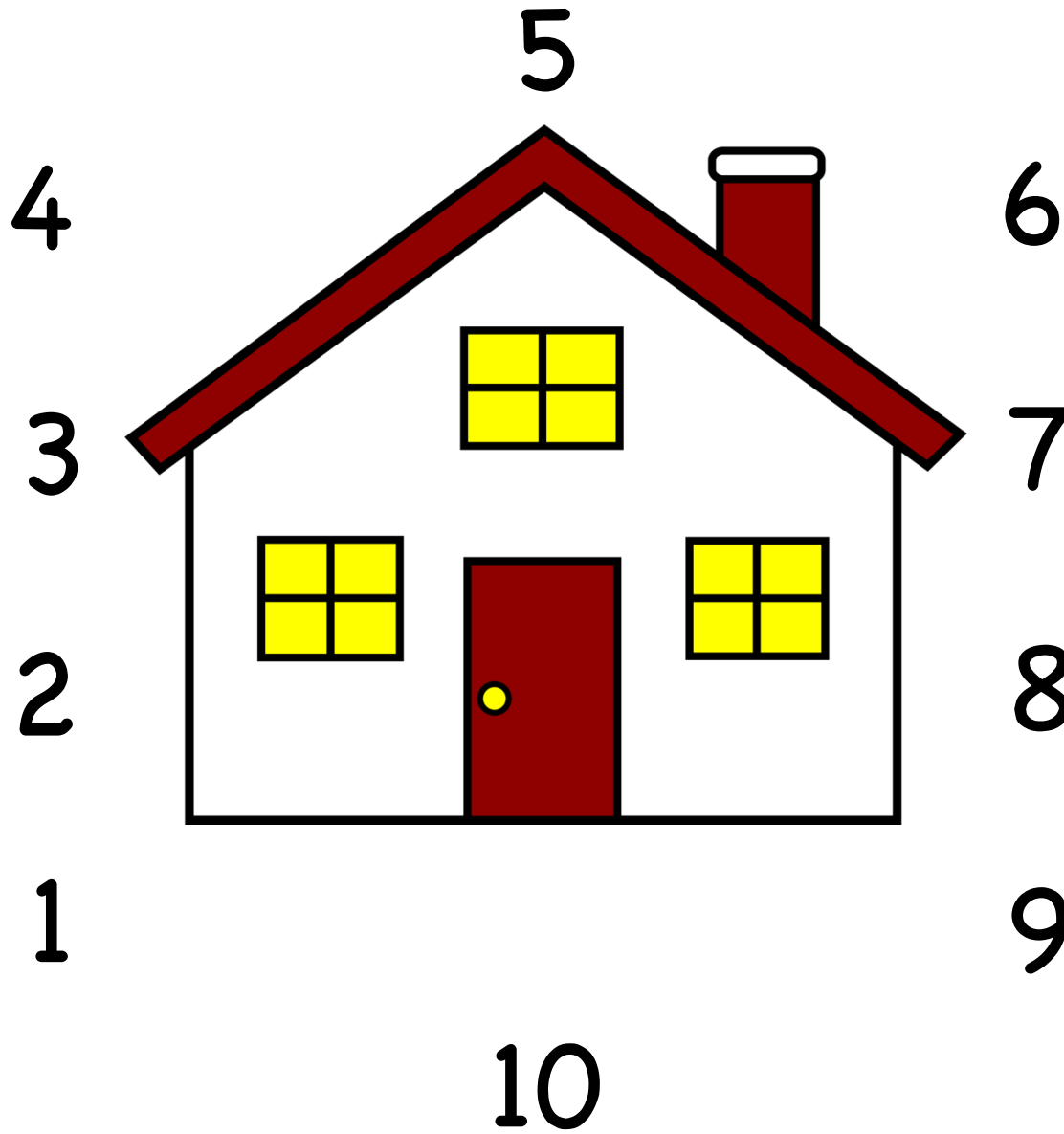


Around the House



This game is for one or two players.

Materials: three dice, a marker for each player, paper and pencil (optional)

Game set up: place markers on 1.

Player one: Roll all three dice. You can use two or three of the numbers rolled to make an equation equal to one. When you do this, move the marker to 2. Using the same numbers, make an equation equal to 2, then 3 and so on. Player one's turn is over when they cannot make an equation with the numbers rolled.

Player two: Roll the dice and repeat the process as player one did.

The first person to make it around the house to 10 wins.

Modified from *Math Fact Fluency: Games and Assessment Tools to Support Learning and Retention*, Williams and Kling